Hong Kong Squash Championships 2025 - Other Categories & Master Categories
2025 香港壁球錦標賽 - 其他組別及先進組別

Men's Master C 男子先進C組

	1 Ng Adrian 吳敏橋	2 Liu Edmund Chi Fai 廖志輝	3 Au Heung Ben 區向斌	4 Ng Tsz Cheuk Hoffman 吳子卓	5 Aneesh Chaudhry	No. of Match Won	Total Games	Position
1 Ng Adrian 吳敏橋			3		3			
2 Liu Edmund Chi Fai 廖志輝				3	3			
3 Au Heung Ben 區向斌	0			3				
4 Ng Tsz Cheuk Hoffman 吳子卓		0	0		0			
5 Aneesh Chaudhry	0	0		3				

Round Robin 循環賽

21-Jun-2025	(Saturday)	1500 Crt 9	**(2) Liu Edmund Chi Fai 廖志輝**	VS	(5) Aneesh Chaudhry	3-0	(11-6, 11-7, 11-8) 14 mins
21-Jun-2025	(Saturday)	1500 Crt 10	**(3) Au Heung Ben 區向斌**	VS	(4) Ng Tsz Cheuk Hoffman 吳子卓	3-0	(11-0, 11-2, 11-3) 16 mins
24-Jun-2025	(Tuesday)	2045 Crt 7	**(1) Ng Adrian 吳敏橋**	VS	(3) Au Heung Ben 區向斌	3-0	(11-4, 11-4, 11-7) 14 mins
24-Jun-2025	(Tuesday)	2045 Crt 8	(4) Ng Tsz Cheuk Hoffman 吳子卓	VS	**(5) Aneesh Chaudhry**	3-0	(11-1, 11-0, 11-0) 9 mins
26-Jun-2025	(Thursday)	2015 Crt 9	**(1) Ng Adrian 吳敏橋**	VS	(5) Aneesh Chaudhry	3-0	W/O
26-Jun-2025	(Thursday)	2015 Crt 10	**(2) Liu Edmund Chi Fai 廖志輝**	VS	(4) Ng Tsz Cheuk Hoffman 吳子卓	3-0	(11-0, 11-0, 11-1) 12 mins
29-Jun-2025	(Sunday)	1330 Crt 7	(1) Ng Adrian 吳敏橋	VS	(4) Ng Tsz Cheuk Hoffman 吳子卓		
29-Jun-2025	(Sunday)	1330 Crt 8	(2) Liu Edmund Chi Fai 廖志輝	VS	(3) Au Heung Ben 區向斌		
01-Jul-2025	(Tuesday)	1045 Crt 11	(1) Ng Adrian 吳敏橋	VS	(2) Liu Edmund Chi Fai 廖志輝		
01-Jul-2025	(Tuesday)	1045 Crt 7	(3) Au Heung Ben 區向斌	VS	(5) Aneesh Chaudhry		

Remarks:

The final position will be decided by the following sequence: 最終名次將以下列準則決定：

1) First by greater number of matches won; 以勝出場數計算，較優者為勝；

2) If two players won the same no. of matches, then by the result between the concerned players; 如兩名參賽者的勝出場數相同，則以對賽成績較優者為勝；

3.1) If three or more players won the same no. of matches, then by greater positive difference between games won and lost. 如三名參賽者或以上的勝出場數相同，則計算球員比賽總局數的勝負差，較優者為勝；

3.2) If two players still equal, then apply item 2. 如兩名參賽者仍然相同，則採上述第2項的準則決定；

3.3) If three or more players still equal, then by greater positive difference between points won and lost. 如三名參賽者或以上仍相同，則計算球員比賽總分數的勝負差，較優者為勝；

3.4) If two players still equal, then apply item 2. 如兩名參賽者仍然相同，則採上述第2項的準則決定；

3.5) Finally, if more than two players still equal, then by lottery. 最後，如多於兩名參賽者仍然相同，則以抽籤決定。